



Peer-Review Report Form

Manuscript Title:	Impact of Gamified Learning Platforms on Student Motivation in Grade 3
Type of Article:	Original Article

FIRST ROUND

Editor

<u>General Comments and Recommendations</u>
The reviewers acknowledge the significance of your manuscript and recommend several revisions to further improve its clarity, coherence, organization, and overall scholarly quality. In addition, you are advised to thoroughly review and validate all references included in the manuscript. Please ensure that all cited sources are accurate, accessible, and retrievable through Google Scholar to uphold the credibility and reliability of the study. Additionally, make sure to include the DOI or website link for every reference to facilitate verification and accessibility of sources. Furthermore, only sources that are cited within the manuscript should appear in the References section, and all entries listed in the References section must also be cited in the text. For example, if 20 unique sources are cited in the manuscript, then only those 20 sources should be included in the References section. Please note that repeated citations of the same source within the text are counted as a single reference entry; therefore, the total number of references may be lower than the total number of in-text citations.

Reviewer 1

<u>General Comments and Recommendations</u>
The paper addresses a relevant educational issue and the manuscript is generally understandable

<u>Specific Comments and Recommendations</u>
My concern in this paper is the repeated causal interpretation of a purely descriptive-correlational study. The methodology clearly states that the variables were not manipulated and that the study only examined their naturally occurring relationship. Yet the manuscript repeatedly claims that gamified platforms enhanced, increased, contributed to, and were effective in improving student motivation. The conclusion even states that the findings confirm that gamified learning strategies contribute to increased motivation and provide empirical evidence of their effectiveness. These claims cannot be established from a Pearson correlation of $r = 0.49$. More importantly, both gamification implementation and motivation were measured from the same respondents, through the same researcher-made questionnaire, at essentially the same point of measurement. There is no experimental manipulation, comparison group, pre-intervention measurement, or temporal evidence showing that gamification preceded the reported motivation. The statement that 24% of variation in motivation can be explained by



gamified learning platforms is also too causal for this analysis. At present, the data support only an association between pupils' reported experience of gamified learning and their reported motivation.

Please indicate your recommendation by checking the appropriate box below.

<u>Decision</u>	
	Accept the manuscript for publication.
/	Reconsider the manuscript after the authors have satisfactorily addressed and complied with the reviewers' comments and recommendations.
	Reject the manuscript, as it is not suitable for publication.

Reviewer 2

<u>General Comments and Recommendations</u>
Your manuscript on educational platforms and student motivation holds immense value. The statistical analysis appears solid, and the topic remains highly relevant.
<u>Specific Comments and Recommendations</u>
Title The title is concise and accurately reflects the independent and dependent variables. However, you should add the specific geographical context. Addition of the country or region provides immediate clarity for international audiences.
Abstract The summary provides a structured overview of the research. You dedicated the first sentence to an operational definition of gamified platforms. This level of detail belongs in the introduction. The summary should start directly with the problem statement or the study objective. Also, you must include a brief mention of the exact platforms utilized by the Grade 3 pupils.
Introduction Your introduction sets a strong foundation when it references the United Nations Sustainable Development Goal 4. You also correctly identify several popular digital platforms. The transition between the pandemic context and current classroom realities feels slightly abrupt. You should expand on the specific research gap in the local Philippine context. The text states that research in local contexts remains limited, but you must explain why local cultural or infrastructural factors make this study necessary.
Methodology The demographic breakdown of the sixty three pupils is excellent. The inclusion of the exact reliability coefficient of 0.8877 adds immense credibility. A major absent element is the specification of the actual intervention. You state that the schools incorporate technology based activities. This description lacks academic rigor. Which specific platforms did the teachers use? How often did the students interact with these platforms? You must describe the precise nature of the digital activities to allow future researchers to replicate the study. A survey alone cannot validate an intervention if the intervention itself remains a mystery.
Results



Tables 1 through 4 present the data in a clean format. The Pearson r value of 0.49 is clearly presented alongside the coefficient of determination. A notable area for improvement is the prose below each table. Currently, the text repeats the exact numerical values found in the tables. You should synthesize the data instead. Point out the trends or the highest and lowest values without a repetition of every mean and standard deviation.

Discussion

You effectively connect the current results back to recent literature. You cite several recent authors to support your conclusions. However, the analysis remains superficial. Similar to the previous section, avoid the repetition of the raw numbers here. The discussion must focus on the deeper implications of these numbers. Why did the reward system receive the highest score? Discuss the psychological or developmental reasons relevant to Grade 3 pupils. You must connect the statistical outputs to behavioral theories.

Conclusion

The final section successfully synthesizes the entire study. The acknowledgement of moderate to high challenges provides a balanced view of the intervention. The recommendations flow logically from the compiled data.

Acknowledgment

This section is courteous and follows standard academic protocols. You properly recognized the contributions of your advisers and the school administrators.

Conflict of Interest Statement

The declaration is transparent and thorough. It clearly establishes the independent nature of the research.

References

This section requires immediate attention. You listed the Koivisto and Hamari 2019 source twice consecutively. You must remove the duplicate entry. Additionally, you have two separate publications by Zainuddin in the year 2020. You need to format these as 2020a and 2020b to ensure accurate inline citations.

Please indicate your recommendation by checking the appropriate box below.

<u>Decision</u>	
	Accept the manuscript for publication.
/	Reconsider the manuscript after the authors have satisfactorily addressed and complied with the reviewers' comments and recommendations.
	Reject the manuscript, as it is not suitable for publication.



SECOND ROUND

<u>Decision</u>	<u>Editor</u>	<u>Reviewer 1</u>	<u>Reviewer 2</u>
Accept the manuscript for publication.	/	/	/
Reconsider the manuscript after the authors have satisfactorily addressed and complied with the reviewers' comments and recommendations.			
Reject the manuscript, as it is not suitable for publication.			